

Tricky Twister: Settings

Flag_Stop (TRUE/FALSE): If this flag is set to TRUE, Tricky Twister will stop trading after the current basket for each strategy is closed. Use this flag to correctly shutdown Tricky Twister.

SetName: The name of the set (for information purpose only).

Strategy 1: Breakout

Variables in this section define the trading logic of the first (breakout) strategy of Tricky Twister.

TakeProfit: Take profit of the first order.

GridStepPips: Distance at which the first locking order is set.

GridShiftPips: Amount by which the locking distance is increased with each next locking.

PipsLockAdd: Parameter that defines the take profit level of the locking order.

PowerTweak: Parameter that defines the volume of the locking order (i.e., the aggressiveness of the locking).

LevelBE: Level of locking, starting with which the profit of the locked basket is kept fixed.

TPType: Can be 1 or 2. Switches between two slightly different ways of calculating the take profit of the locking orders.

LevelFlip: Level of locking, at which “flip” occurs. “Flip” is a shift of the pair of two orders (main order – locking order) by a fixed distance of DistFlipPips.

DistFlipPips: Flip distance.

LotSize_1: Starting lot size of the first strategy.

UseTime: TRUE/FALSE. Switches on/off the trading session feature. When this feature is turned on, the first order of the basket can be placed during the trade session only.

HourStartGMT: Start of the trading session (hour, GMT time).

HourEndGMT: End of the trading session (hour, GMT time).

GMTOffset: Time difference of your broker and GMT time.

Strategy 2: Range

Variables in this section define the trading logic of the second (range) strategy of Tricky Twister.

TF: Working time frame of moving average used for entry (can be any standard timeframe, in min).

PeriodMA: Period of moving average used for entry.

DistanceMA: Deviation from moving average, which triggers placing the first order of the basket.

TPFact: Take profit of the first order of the basket, in units of DistanceMA.

TPSwitch: Number of orders of the basket, at which the algorithm of taking profit is changed.

LevelBE2: Number of orders in the basket, starting with which the profit of the basket is kept fixed.

Step1: Grid step of the first block.

Step2: Grid step of the second block.

Step3: Grid step of the third block.

Block1: Number of levels in the first block.

Block2: Number of levels in the second block.

LotMult1: Lot multiplier in the first block.

LotMult2: Lot multiplier in the second block.

LotMult3: Lot multiplier in the third block.

MaxGridLevel: Maximal number of grid orders.

LotSize_2: Starting lot size of the second strategy.

Common parameters

Variables in this section are common for both strategies.

AutoMM: (TRUE/FALSE) Switches on/off the automatic setting of the starting lots for both strategies. When AutoMM=TRUE, the starting lots in both strategies are rescaled by the ratio (Account balance)/ AutoMMEquity.

AutoMMEquity: Scaling factor used in AutoMM option.

December_End: The last trading day in December.

January_Start: The first trading day in January.

SpreadPips: Average spread of the broker. If set to 0, the actual spread is used.

Magic_1B: First magic number of the first strategy. Magic number is the unique identifier used by EA to identify and manage its positions. If you are using other robots on the same currency pair in the same Metatrader 4 terminal, make sure that each of them has a different Magic number.

Magic_1S: Second magic number of the first strategy.

Magic_2: First magic number of the second strategy.

Important: Magic_1B, Magic_1S, and Magic_2 should all be different. They should be also different from the magic numbers of any other robots on the same currency pair in the same Metatrader 4 terminal.

Comments: Comments of trading orders.

comment_color: Color of the text of the information panel.

Verbose: (TRUE/FLASE) Switch on/off writing into the log file.